# Jun Han Ng

### Software engineer and developer

Hands-on Software Developer eager to collaborate with customers to find optimal solutions. Carefully customizes each product to user needs and budgets. Provides reliably actionable code and software assets for customers and internal data libraries.

### 🔀 junhanngd1115@gmail.com

- Petaling Jaya, Malaysia
- github.com/neosizzle

### **EDUCATION**

### 42 Kuala Lumpur

Duplex, Jalan PJS 11/26, Bandar Sunway, 47500 Subang Jaya, Selangor

07/2021 - Present

Courses

Computer science

### WORK EXPERIENCE

### Software Engineer and Developer DAPPNOLOGY

10/2020 - 08/2022 https://dappnology.com Achievements/Tasks

- Developed full-stack web apps with LAMP stack.
- Deployed maintained applications using cloud services (Azure, Aliyun)
- Discussed project progress with customers, collected feedback on different stages and directly addressed concerns.

Contact : Bryan Tan - bryantan@dappnology.com

# Software Engineer and Developer

#### LS Machinery 05/2022 - Present

Seri Kembangan, Selangor

Sunway University

Bandar Puteri, Selangor

https://www.lsmachinery.com.my/about Achievements/Tasks

- Setup and configure application infrastructure with a development pipeline using Docker, AWS, Vercel CI/CD
- Developed backend microservices and restful APIs for various purposes
- Developed end-to-end tests and unit tests to ensure the quality of existing systems and newly developed systems

Contact: +(60)12-660-0308

### **Field Assistant** Sunway University

10/2021 - Present Achievements/Tasks

- Developed the Document module for Suria project which involves interpretation of Revit Files and model tagging in Forge Viewer using external sources.
- Developed the PDF Annotation module for Sunway R&D project (E-Retail Project Development System) that allows PDF annotating, highlighting, selecting, panning and zooming using low level CSS and Javascript.

- 01162901803
- in linkedin.com/in/jun-han-ng-252437248

# SKILLS



Cloud services

Network programming

Figma design application

## PERSONAL PROJECTS

#### Webserv

• A webserver from scratch using nothing but standard C++ that imitates the behavior of NGINX. Supports config files, file uploads, autoindexing and redirection

#### Sorting visualizer

• A sorting algorithm visualizer made using Reactis to visualize various sorting algorithms

#### MP3 Chrome extension

• A Chrome extension that converts the current youtube video into mp3 and downloads it into your device

#### cub3D

• A simple raycasting engine made with standard C language and a libX graphical framework called minilibX which is inspired by a video game, Wolfenstein 3D

#### Minishell

• A simple Unix shell to communicate with an OS kernel. Written in C

#### Full-Stack 42KL iMac booking system

A Full-stack system developed for 42KL which has the purpose of allowing students to book seats in the 42KL campus to adhere with the covid-19 SOP

### ACHIEVEMENTS

Google Foobar Completionist

5 Kyu in HackerRank

# LANGUAGES

Enalish Native or Bilingual Proficiency Chinese Native or Bilingual Proficiency

Malav Native or Bilingual Proficiency